

Project Title

The Relationship between Spatial Thinking Skills and Object Interaction in Virtual and Augmented Realities: A Research-Based Educational Game Design Study for Low-SES Children

Job Description

The position requires the successful candidate to assist in data collection and data analysis for a project regarding gesture-based object interaction in Augmented and Virtual Reality technologies (AR/VR) pertaining to spatial thinking skills in children.

Time Period: December 2024 – December 2027

Position – Monthly Salary (Vacancies 3 positions)

Ph.D. Student
27.500,00₺

Master's Student
19.000,00₺

Undergraduate Student
5.250,00₺

i Graduated from and/or enrolled in **Psychology, Communication Design, Game Design related areas.**

Qualities / Skills

- Native Turkish speaker and proficient in English
- Currently not employed
- Basic knowledge of SPSS and Jamovi
- Basic knowledge of using Unity
- No constraints in constraints on traveling

Benefits

- Training to design spatial tasks using Unity
- Experience in interdisciplinary research
- Experience in gesture analysis
- Communication and time management skills
- Academic visibility in publishing and presenting research output in international venues.



If you are interested, please send your cover letter, motivation letter, CV, and the contact information of two academic references to the principal investigator Assist. Prof. Gökçe Elif Baykal at elif.baykal@ozyegin.edu.tr latest by **30 May 2025**.